

Association Rule Mining with R *

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*Chapter 9 - Association Rules, in *R and Data Mining: Examples and Case Studies*. <http://www.rdatamining.com/docs/RDataMining-book.pdf>

Outline

Introduction

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Association Rules

Association rules are rules presenting association or correlation between itemsets.

$$\begin{aligned}\text{support}(A \Rightarrow B) &= P(A \cup B) \\ \text{confidence}(A \Rightarrow B) &= P(B|A) \\ &= \frac{P(A \cup B)}{P(A)} \\ \text{lift}(A \Rightarrow B) &= \frac{\text{confidence}(A \Rightarrow B)}{P(B)} \\ &= \frac{P(A \cup B)}{P(A)P(B)}\end{aligned}$$

where $P(A)$ is the percentage (or probability) of cases containing A .

Association Rule Mining Algorithms in R

- ▶ Apriori [Agrawal and Srikant, 1994]
 - ▶ a level-wise, breadth-first algorithm which counts transactions to find frequent itemsets and then derive association rules from them
 - ▶ `apriori()` in package *arules*
- ▶ ECLAT [Zaki et al., 1997]
 - ▶ finds frequent itemsets with equivalence classes, depth-first search and set intersection instead of counting
 - ▶ `ec1at()` in package *arules*

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The Titanic Dataset

- ▶ The Titanic dataset in the *datasets* package is a 4-dimensional table with summarized information on the fate of passengers on the Titanic according to social class, sex, age and survival.
- ▶ To make it suitable for association rule mining, we reconstruct the raw data as `titanic.raw`, where each row represents a person.
- ▶ The reconstructed raw data can also be downloaded at <http://www.rdatamining.com/data/titanic.raw.rdata>.

```
load("./data/titanic.raw.rdata")
## draw a sample of 5 records
idx <- sample(1:nrow(titanic.raw), 5)
titanic.raw[idx, ]
```

```
##      Class   Sex   Age Survived
## 314    2nd   Male Adult      No
## 1916   1st Female Adult      Yes
## 1511   3rd   Male Child      Yes
## 1408   3rd Female Adult      No
## 6      3rd   Male Child      No
```

```
summary(titanic.raw)
```

```
##      Class           Sex           Age           Survived
## 1st :325   Female: 470   Adult:2092   No :1490
## 2nd :285   Male  :1731   Child: 109   Yes: 711
## 3rd :706
## Crew:885
```

Function `apriori()`

Mine frequent itemsets, association rules or association hyperedges using the Apriori algorithm. The Apriori algorithm employs level-wise search for frequent itemsets.

Default settings:

- ▶ minimum support: `supp=0.1`
- ▶ minimum confidence: `conf=0.8`
- ▶ maximum length of rules: `maxlen=10`

```

library(arules)
rules.all <- apriori(titanic.raw)

##
## Parameter specification:
## confidence minval smax arem aval originalSupport support
##           0.8   0.1   1 none FALSE             TRUE   0.1
## minlen maxlen target  ext
##           1    10  rules FALSE
##
## Algorithmic control:
## filter tree heap memopt load sort verbose
##     0.1 TRUE TRUE  FALSE TRUE     2     TRUE
##
## apriori - find association rules with the apriori algorithm
## version 4.21 (2004.05.09)          (c) 1996-2004  Christia...
## set item appearances ...[0 item(s)] done [0.00s].
## set transactions ...[10 item(s), 2201 transaction(s)] don...
## sorting and recoding items ... [9 item(s)] done [0.00s].
## creating transaction tree ... done [0.00s].
## checking subsets of size 1 2 3 4 done [0.00s].
## writing ... [27 rule(s)] done [0.00s].
## creating S4 object ... done [0.00s].

```

```
inspect(rules.all)
```

```
##      lhs                rhs          support confidence ...
## 1  {}                    => {Age=Adult}  0.9504771  0.9504771  1...
## 2  {Class=2nd}           => {Age=Adult}  0.1185825  0.9157895  0...
## 3  {Class=1st}           => {Age=Adult}  0.1449341  0.9815385  1...
## 4  {Sex=Female}          => {Age=Adult}  0.1930940  0.9042553  0...
## 5  {Class=3rd}           => {Age=Adult}  0.2848705  0.8881020  0...
## 6  {Survived=Yes}        => {Age=Adult}  0.2971377  0.9198312  0...
## 7  {Class=Crew}          => {Sex=Male}   0.3916402  0.9740113  1...
## 8  {Class=Crew}          => {Age=Adult}  0.4020900  1.0000000  1...
## 9  {Survived=No}         => {Sex=Male}   0.6197183  0.9154362  1...
## 10 {Survived=No}         => {Age=Adult}  0.6533394  0.9651007  1...
## 11 {Sex=Male}            => {Age=Adult}  0.7573830  0.9630272  1...
## 12 {Sex=Female,
##     Survived=Yes} => {Age=Adult}  0.1435711  0.9186047  0...
## 13 {Class=3rd,
##     Sex=Male}           => {Survived=No} 0.1917310  0.8274510  1...
## 14 {Class=3rd,
##     Survived=No}        => {Age=Adult}  0.2162653  0.9015152  0...
## 15 {Class=3rd,
##     Sex=Male}           => {Age=Adult}  0.2099046  0.9058824  0...
## 16 {Sex=Male,
##     Survived=Yes} => {Age=Adult}  0.1535666  0.9209809  0...
```

```
# rules with rhs containing "Survived" only
rules <- apriori(titanic.raw,
                 control = list(verbose=F),
                 parameter = list(minlen=2, supp=0.005, conf=0.8),
                 appearance = list(rhs=c("Survived=No",
                                         "Survived=Yes"),
                                   default="lhs"))

## keep three decimal places
quality(rules) <- round(quality(rules), digits=3)
## order rules by lift
rules.sorted <- sort(rules, by="lift")
```

```
inspect(rules.sorted)
```

##	lhs	rhs	support	confidence	lift
## 1	{Class=2nd, Age=Child}	=> {Survived=Yes}	0.011	1.000	3.096
## 2	{Class=2nd, Sex=Female, Age=Child}	=> {Survived=Yes}	0.006	1.000	3.096
## 3	{Class=1st, Sex=Female}	=> {Survived=Yes}	0.064	0.972	3.010
## 4	{Class=1st, Sex=Female, Age=Adult}	=> {Survived=Yes}	0.064	0.972	3.010
## 5	{Class=2nd, Sex=Female}	=> {Survived=Yes}	0.042	0.877	2.716
## 6	{Class=Crew, Sex=Female}	=> {Survived=Yes}	0.009	0.870	2.692
## 7	{Class=Crew, Sex=Female, Age=Adult}	=> {Survived=Yes}	0.009	0.870	2.692
## 8	{Class=2nd, Sex=Female, Age=Adult}	=> {Survived=Yes}	0.036	0.860	2.663
## 9	{Class=2nd,				

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Redundant Rules

- ▶ There are often too many association rules discovered from a dataset.
- ▶ It is necessary to remove redundant rules before a user is able to study the rules and identify interesting ones from them.

Redundant Rules

```
inspect(rules.sorted[1:2])
```

##	lhs	rhs	support	confidence	lift
## 1	{Class=2nd, Age=Child}	=> {Survived=Yes}	0.011	1	3.096
## 2	{Class=2nd, Sex=Female, Age=Child}	=> {Survived=Yes}	0.006	1	3.096

- ▶ Rule #2 provides no extra knowledge in addition to rule #1, since rule #1 tells us that all 2nd-class children survived.
- ▶ When a rule (such as #2) is a super rule of another rule (#1) and the former has the same or a lower lift, the former rule (#2) is considered to be redundant.
- ▶ Other redundant rules in the above result are rules #4, #7 and #8, compared respectively with #3, #6 and #5.

Remove Redundant Rules

```
## find redundant rules  
subset.matrix <- is.subset(rules.sorted, rules.sorted)  
subset.matrix[lower.tri(subset.matrix, diag = T)] <- NA  
redundant <- colSums(subset.matrix, na.rm = T) >= 1
```

```
## which rules are redundant  
which(redundant)
```

```
## [1] 2 4 7 8
```

```
## remove redundant rules  
rules.pruned <- rules.sorted[!redundant]
```

Remaining Rules

```
inspect(rules.pruned)
```

##	lhs	rhs	support	confidence	lift
## 1	{Class=2nd, Age=Child}	=> {Survived=Yes}	0.011	1.000	3.096
## 2	{Class=1st, Sex=Female}	=> {Survived=Yes}	0.064	0.972	3.010
## 3	{Class=2nd, Sex=Female}	=> {Survived=Yes}	0.042	0.877	2.716
## 4	{Class=Crew, Sex=Female}	=> {Survived=Yes}	0.009	0.870	2.692
## 5	{Class=2nd, Sex=Male, Age=Adult}	=> {Survived=No}	0.070	0.917	1.354
## 6	{Class=2nd, Sex=Male}	=> {Survived=No}	0.070	0.860	1.271
## 7	{Class=3rd, Sex=Male, Age=Adult}	=> {Survived=No}	0.176	0.838	1.237
## 8	{Class=3rd, Sex=Male}	=> {Survived=No}	0.192	0.827	1.222

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```
inspect(rules.pruned[1])
```

```
##   lhs                rhs                support confidence lift
## 1 {Class=2nd,
##   Age=Child} => {Survived=Yes}  0.011                1 3.096
```

Did children of the 2nd class have a higher survival rate than other children?

```
inspect(rules.pruned[1])
```

```
##   lhs                rhs                support confidence lift
## 1 {Class=2nd,
##   Age=Child} => {Survived=Yes} 0.011                1 3.096
```

Did children of the 2nd class have a higher survival rate than other children?

The rule states only that all children of class 2 survived, but provides no information at all to compare the survival rates of different classes.

Rules about Children

```
rules <- apriori(titanic.raw, control = list(verbose=F),
  parameter = list(minlen=3, supp=0.002, conf=0.2),
  appearance = list(default="none", rhs=c("Survived=Yes"),
    lhs=c("Class=1st", "Class=2nd", "Class=3rd",
      "Age=Child", "Age=Adult")))
rules.sorted <- sort(rules, by="confidence")
inspect(rules.sorted)
```

```
##   lhs                rhs                support confidence ...
## 1 {Class=2nd,
##   Age=Child} => {Survived=Yes} 0.010904134 1.0000000 3....
## 2 {Class=1st,
##   Age=Child} => {Survived=Yes} 0.002726034 1.0000000 3....
## 3 {Class=1st,
##   Age=Adult} => {Survived=Yes} 0.089504771 0.6175549 1....
## 4 {Class=2nd,
##   Age=Adult} => {Survived=Yes} 0.042707860 0.3601533 1....
## 5 {Class=3rd,
##   Age=Child} => {Survived=Yes} 0.012267151 0.3417722 1....
## 6 {Class=3rd,
##   Age=Adult} => {Survived=Yes} 0.068605179 0.2408293 0....
```

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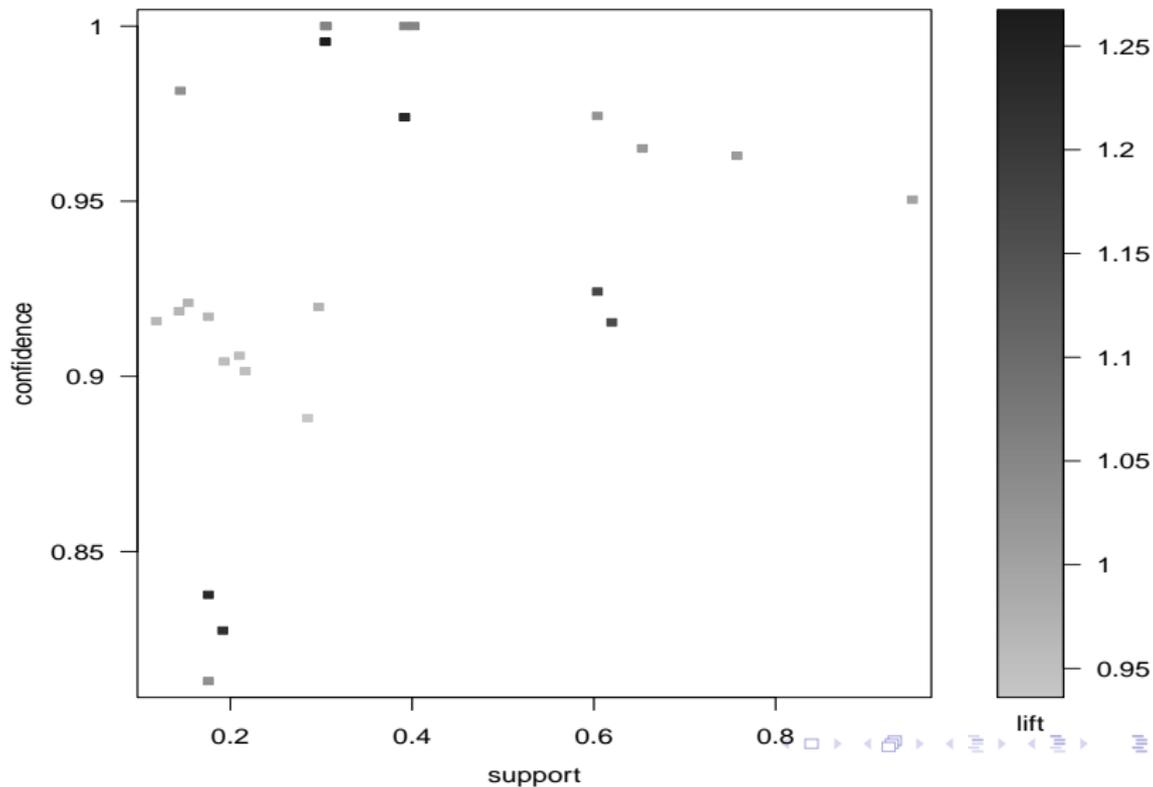
Visualizing Association Rules

Further Readings and Online Resources

Exercise

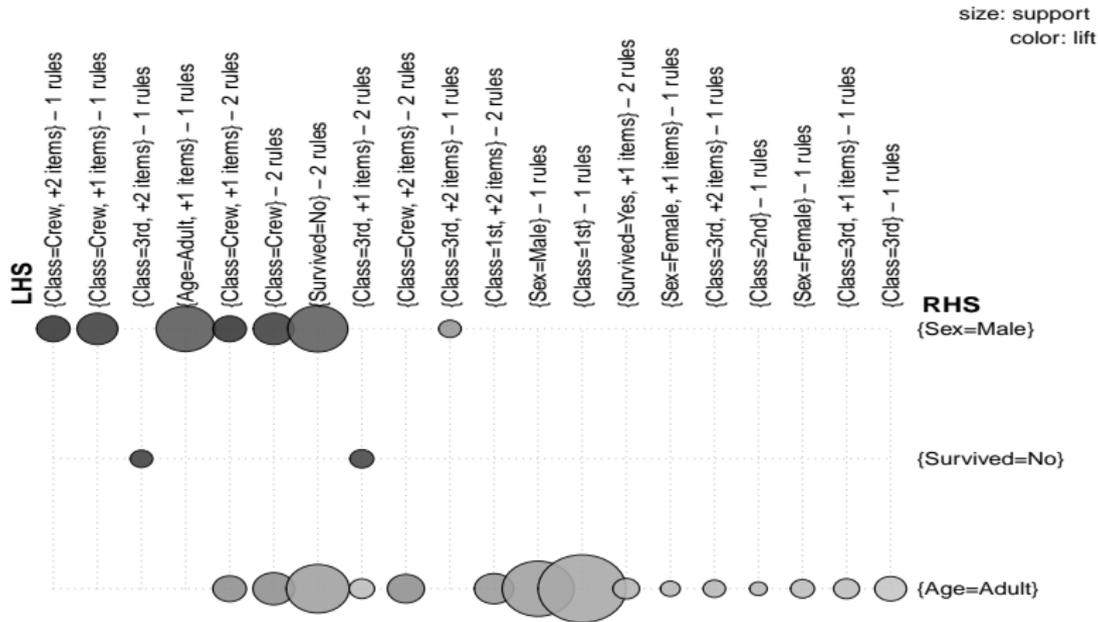
```
library(arulesViz)
plot(rules.all)
```

Scatter plot for 27 rules



```
plot(rules.all, method = "grouped")
```

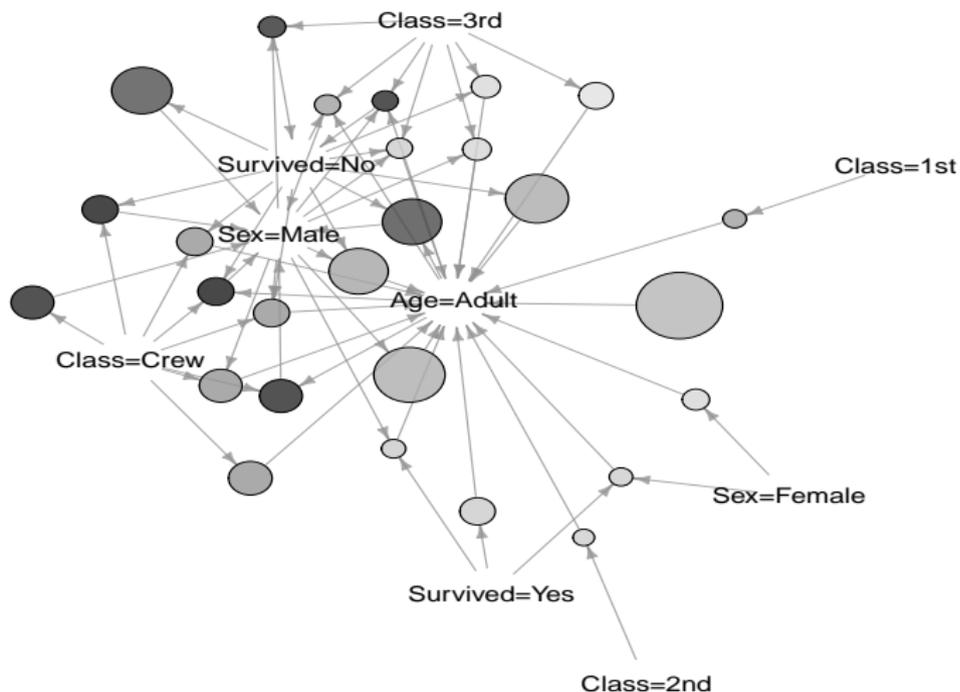
Grouped matrix for 27 rules



```
plot(rules.all, method = "graph")
```

Graph for 27 rules

size: support (0.119 – 0.95)
color: lift (0.934 – 1.266)



```
plot(rules.all, method = "graph", control = list(type = "items"))
```

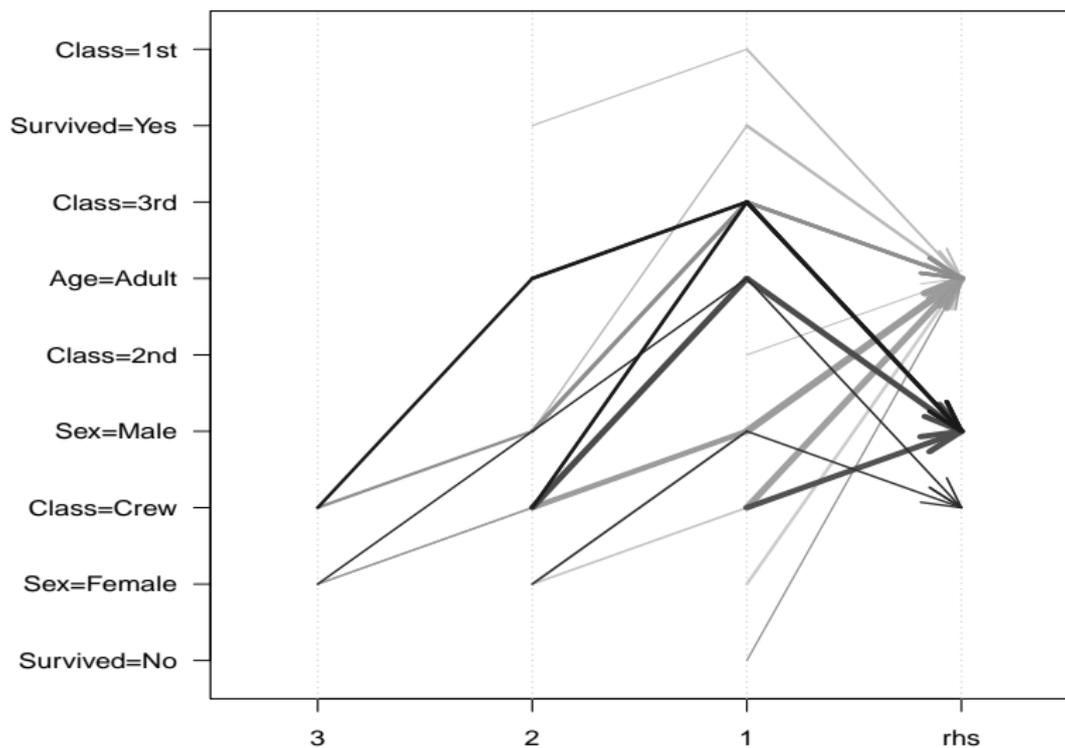
Graph for 27 rules

size: support (0.119 – 0.95)
color: lift (0.934 – 1.266)



```
plot(rules.all, method = "paracoord", control = list(reorder = TRUE))
```

Parallel coordinates plot for 27 rules



Position

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Further Readings

- ▶ Data Mining Algorithms In R: Apriori
https://en.wikibooks.org/wiki/Data_Mining_Algorithms_In_R/Frequent_Pattern_Mining/The_Apriori_Algorithm
- ▶ Data Mining Algorithms In R: ECLAT
https://en.wikibooks.org/wiki/Data_Mining_Algorithms_In_R/Frequent_Pattern_Mining/The_Eclat_Algorithm
- ▶ Data Mining Algorithms In R: FP-Growth
https://en.wikibooks.org/wiki/Data_Mining_Algorithms_In_R/Frequent_Pattern_Mining/The_FP-Growth_Algorithm
- ▶ FP-Growth Implementation by Christian Borgelt
<http://www.borgelt.net/fpgrowth.html>
- ▶ Frequent Itemset Mining Implementations Repository
<http://fimi.ua.ac.be/data/>
- ▶ Package *arulesSequences*: mining sequential patterns
<http://cran.r-project.org/web/packages/arulesSequences/>

Online Resources

- ▶ Chapter 9 - Association Rules, in book
R and Data Mining: Examples and Case Studies [Zhao, 2012]
<http://www.rdatamining.com/docs/RDataMining-book.pdf>
- ▶ RDataMining Reference Card
<http://www.rdatamining.com/docs/RDataMining-reference-card.pdf>
- ▶ Free online courses and documents
<http://www.rdatamining.com/resources/>
- ▶ RDataMining Group on LinkedIn (20,000+ members)
<http://group.rdatamining.com>
- ▶ Twitter (2,500+ followers)
@RDataMining

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The Mushroom Dataset I

- ▶ The mushroom dataset includes descriptions of hypothetical samples corresponding to 23 species of gilled mushrooms †.
- ▶ A csv file with 8,124 observations on 23 categorical variables:
 1. class: edible=e, poisonous=p
 2. cap-shape: bell=b,conical=c,convex=x,flat=f, knobbed=k,sunken=s
 3. cap-surface: fibrous=f,grooves=g,scaly=y,smooth=s
 4. cap-color: brown=n,buff=b,cinnamon=c,gray=g,green=r, pink=p,purple=u,red=e,white=w,yellow=y
 5. bruises?: bruises=t,no=f
 6. odor: almond=a,anise=l,creosote=c,fishy=y,foul=f, musty=m,none=n,pungent=p,spicy=s
 7. gill-attachment: attached=a,descending=d,free=f,notched=n
 8. gill-spacing: close=c,crowded=w,distant=d
 9. gill-size: broad=b,narrow=n
 10. gill-color: black=k,brown=n,buff=b,chocolate=h,gray=g, green=r,orange=o,pink=p,purple=u,red=e, white=w,yellow=y

The Mushroom Dataset II

11. stalk-shape: enlarging=e,tapering=t
12. stalk-root: bulbous=b,club=c,cup=u,equal=e,
rhizomorphs=z,rooted=r,missing=?
13. stalk-surface-above-ring: fibrous=f,scaly=y,silky=k,smooth=s
14. stalk-surface-below-ring: fibrous=f,scaly=y,silky=k,smooth=s
15. stalk-color-above-ring:
brown=n,buff=b,cinnamon=c,gray=g,orange=o,
pink=p,red=e,white=w,yellow=y
16. stalk-color-below-ring:
brown=n,buff=b,cinnamon=c,gray=g,orange=o,
pink=p,red=e,white=w,yellow=y
17. veil-type: partial=p,universal=u
18. veil-color: brown=n,orange=o,white=w,yellow=y
19. ring-number: none=n,one=o,two=t
20. ring-type: cobwebby=c,evanescent=e,flaring=f,large=l,
none=n,pendant=p,sheathing=s,zone=z

The Mushroom Dataset III

21. spore-print-color:
black=k,brown=n,buff=b,chocolate=h,green=r,
orange=o,purple=u,white=w,yellow=y
22. population: abundant=a,clustered=c,numerous=n,
scattered=s,several=v,solitary=y
23. habitat: grasses=g,leaves=l,meadows=m,paths=p,
urban=u,waste=w,woods=d

[†]<https://archive.ics.uci.edu/ml/datasets/Mushroom>

Load Mushroom Dataset

```
## load mushroom data from UCI the Machine Learning Repository
url <- past0("http://archive.ics.uci.edu/ml/",
             "machine-learning-databases/mushroom/agaricus-lepiota.data")
```

```
mushrooms <- read.csv(file = url, header = FALSE)
names(mushrooms) <- c("class", "cap-shape", "cap-surface",
                     "cap-color", "bruises", "odor", "gill-attachment", "gill-spacing",
                     "gill-size", "gill-color", "stalk-shape", "stalk-root",
                     "stalk-surface-above-ring", "stalk-surface-below-ring",
                     "stalk-color-above-ring", "stalk-color-below-ring",
                     "veil-type", "veil-color", "ring-number", "ring-type",
                     "spore-print-color", "population", "habitat")
table(mushrooms$class, useNA="ifany")
```

```
##
##      e      p
## 4208 3916
```

The Mushroom Dataset

```
str(mushrooms)
```

```
## 'data.frame': 8124 obs. of 23 variables:  
## $ class : Factor w/ 2 levels "e","p": ...  
## $ cap-shape : Factor w/ 6 levels "b","c","...  
## $ cap-surface : Factor w/ 4 levels "f","g","...  
## $ cap-color : Factor w/ 10 levels "b","c",...  
## $ bruises : Factor w/ 2 levels "f","t": ...  
## $ odor : Factor w/ 9 levels "a","c","...  
## $ gill-attachment : Factor w/ 2 levels "a","f": ...  
## $ gill-spacing : Factor w/ 2 levels "c","w": ...  
## $ gill-size : Factor w/ 2 levels "b","n": ...  
## $ gill-color : Factor w/ 12 levels "b","e",...  
## $ stalk-shape : Factor w/ 2 levels "e","t": ...  
## $ stalk-root : Factor w/ 5 levels "?","b",...  
## $ stalk-surface-above-ring: Factor w/ 4 levels "f","k",...  
## $ stalk-surface-below-ring: Factor w/ 4 levels "f","k",...  
## $ stalk-color-above-ring : Factor w/ 9 levels "b","c",...  
## $ stalk-color-below-ring : Factor w/ 9 levels "b","c",...  
## $ veil-type : Factor w/ 1 level "p": 1 1 1...  
## $ veil-color : Factor w/ 4 levels "n","o",...  
## $ ring-number : Factor w/ 3 levels "n","o",...
```

Exercise

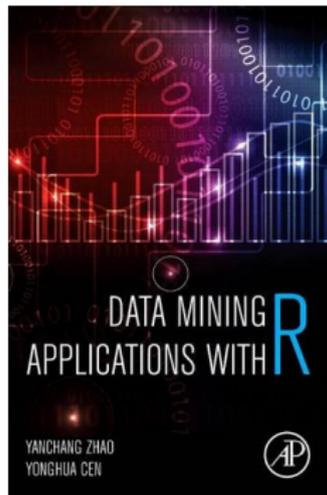
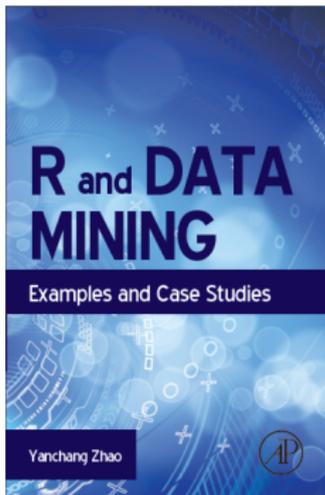
- ▶ From the mushroom data, find association rules that can be used to identify the edibility of a mushroom
- ▶ Think about parameters: length of rules, minimum support, minimum confidence
- ▶ How to find only rules relevant to edibility?
- ▶ Which interestingness measures to use?
- ▶ Any redundant rules? How to remove them?
- ▶ What are characteristics of edible mushrooms? And characteristics of poisonous ones?

Mining Association Rules from Mushroom Dataset

```
rules <- apriori(mushrooms, control = list(verbose=F),
                 parameter = list(minlen=2, maxlen=5),
                 appearance = list(rhs=c("class=p", "class=e"),
                                   default="lhs"))
quality(rules) <- round(quality(rules), digits=3)
rules.sorted <- sort(rules, by="confidence")
inspect(head(rules.sorted))
```

##	lhs	rhs	support	confidence	lift
## 1	{ring-type=l}	=> {class=p}	0.160	1	2.075
## 2	{gill-color=b}	=> {class=p}	0.213	1	2.075
## 3	{odor=f}	=> {class=p}	0.266	1	2.075
## 4	{gill-size=b, gill-color=n}	=> {class=e}	0.108	1	1.931
## 5	{odor=n, stalk-root=e}	=> {class=e}	0.106	1	1.931
## 6	{bruises=f, stalk-root=e}	=> {class=e}	0.106	1	1.931

The End



Thanks!

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References



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